Designing Engaging Quiz Questions in Canvas

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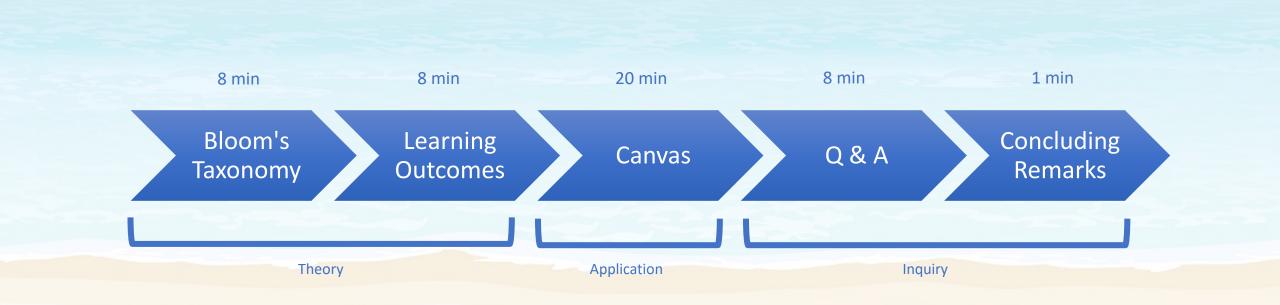


Why Use Quiz Questions?



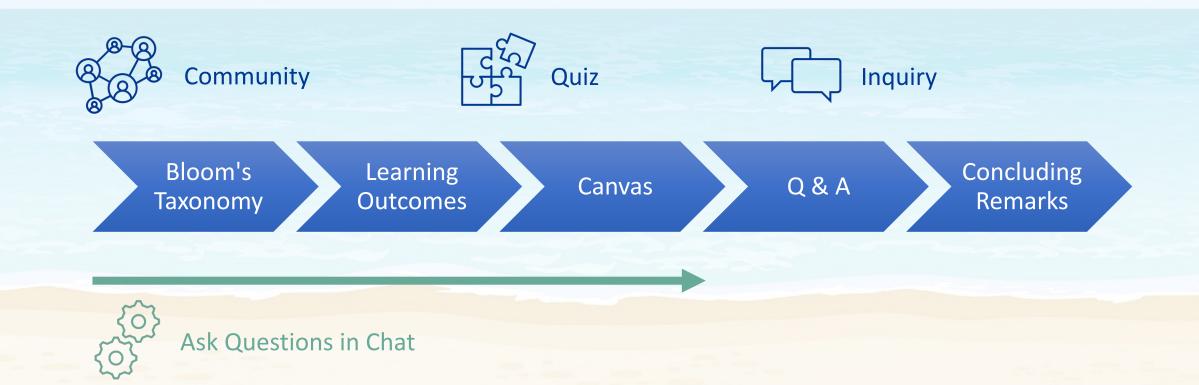


Agenda





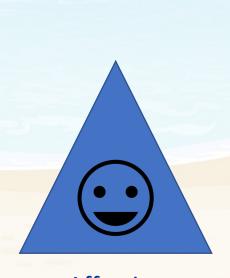
Before we Start



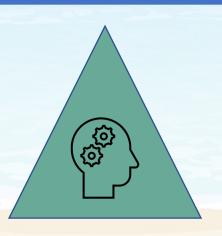


I. BLOOM'S TAXONOMY

Domains of Learning







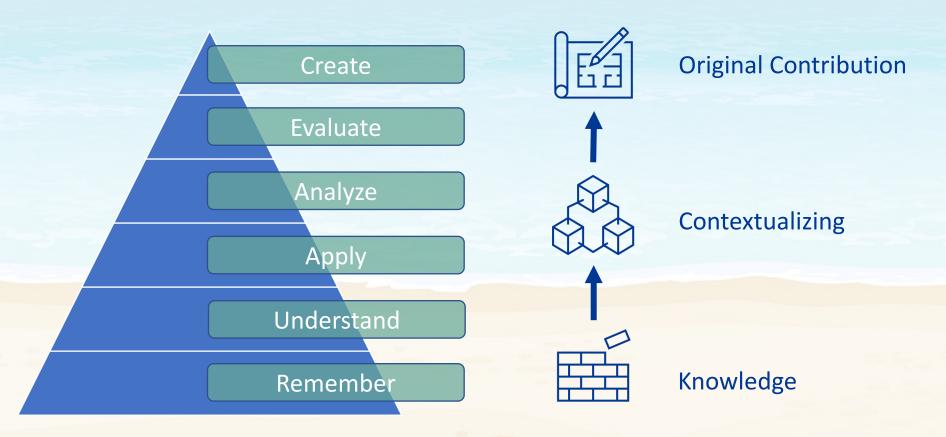
Cognitive



Psychomotor

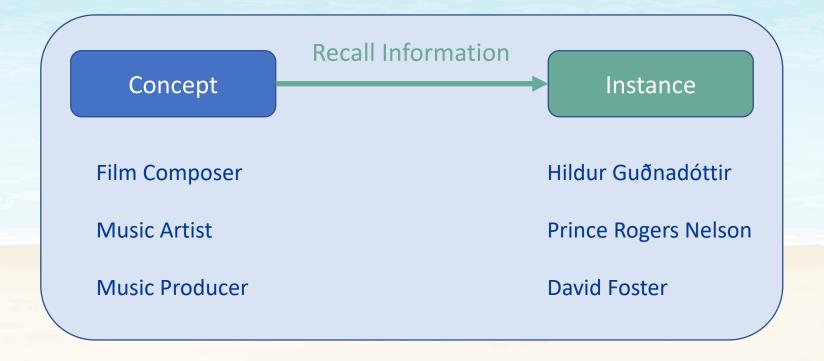


The Cognitive Domain





1. Remember

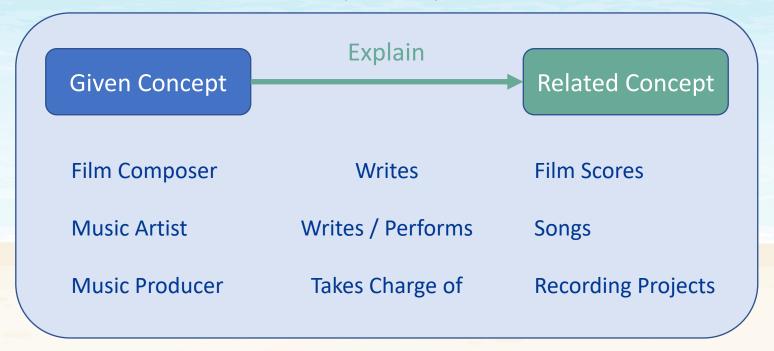




2. Understand



Conceptual System





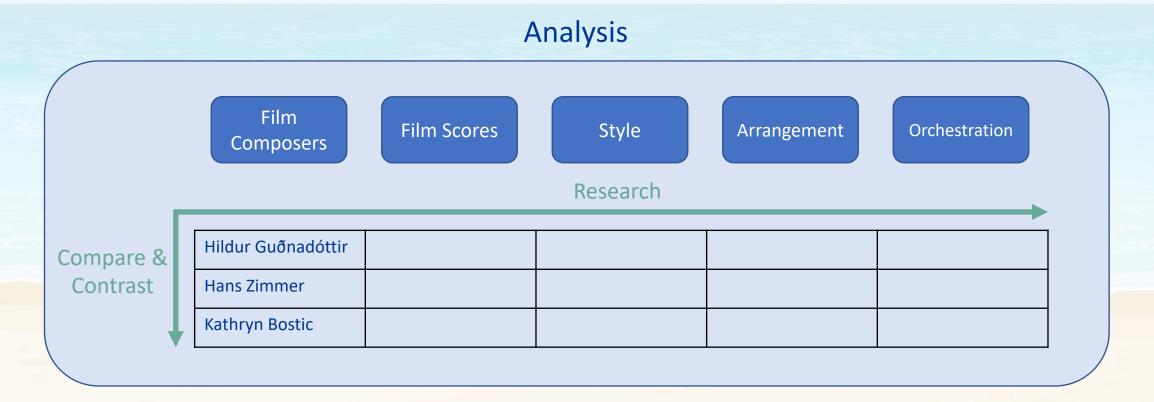
3. Apply

Conceptual System





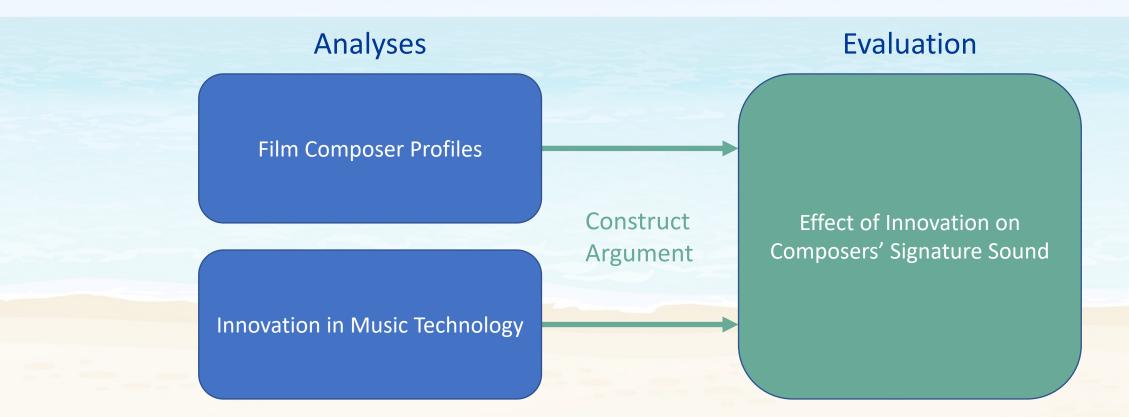
4. Analyze





5. Evaluate

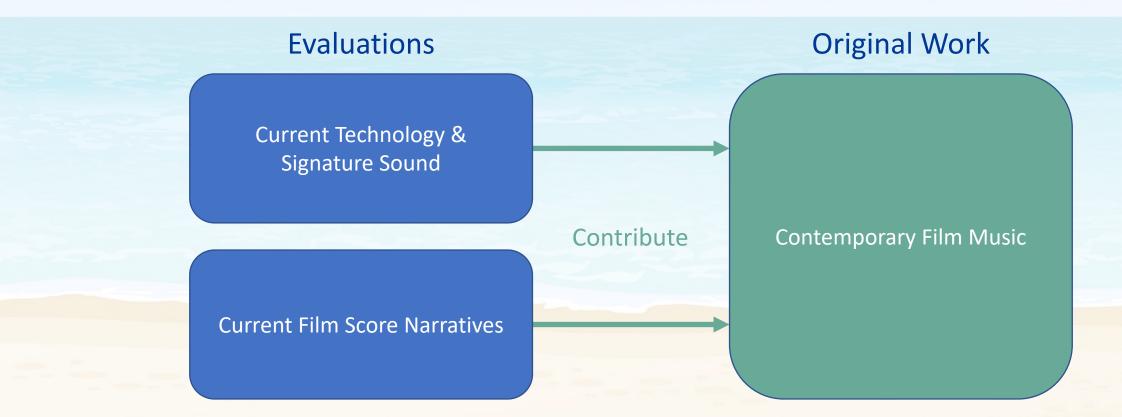






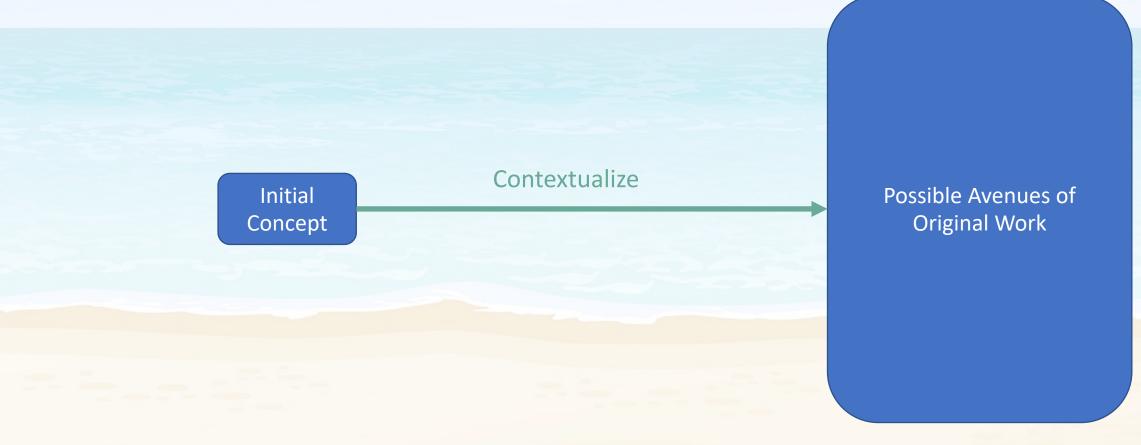
6. Create







Climbing Cognitive Layers

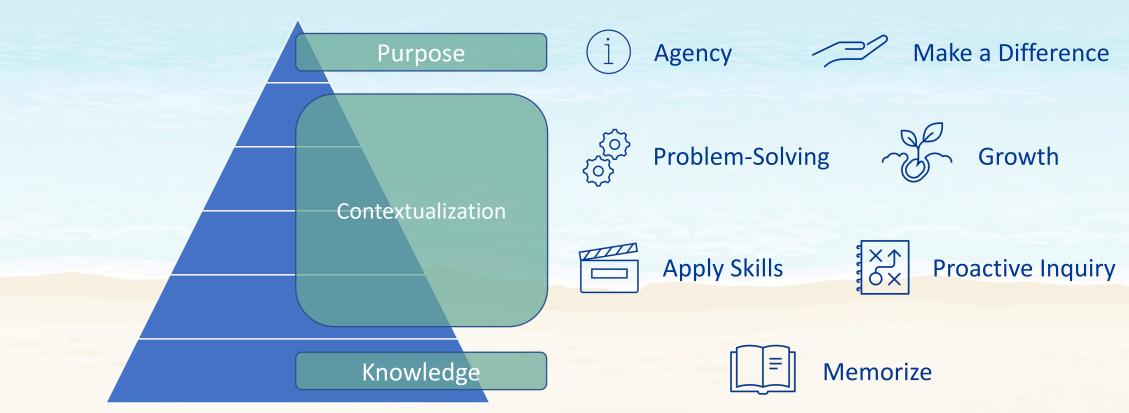




"What about the quiz questions?"

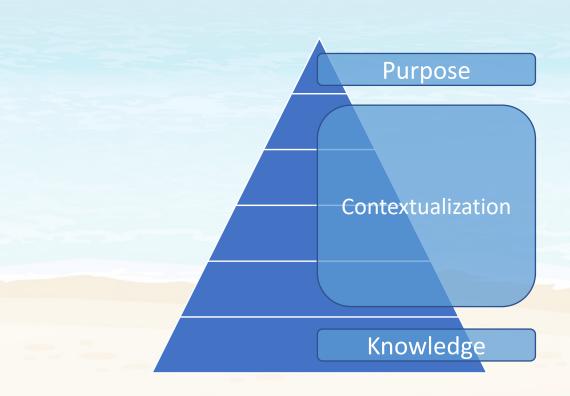


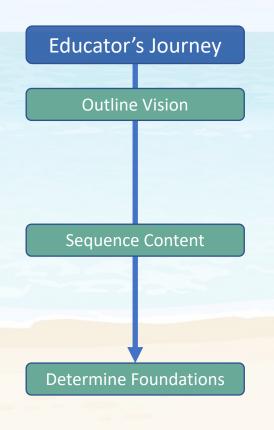
II. LEARNING OUTCOMES

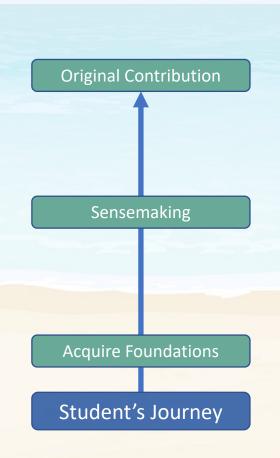




Top-Down Design

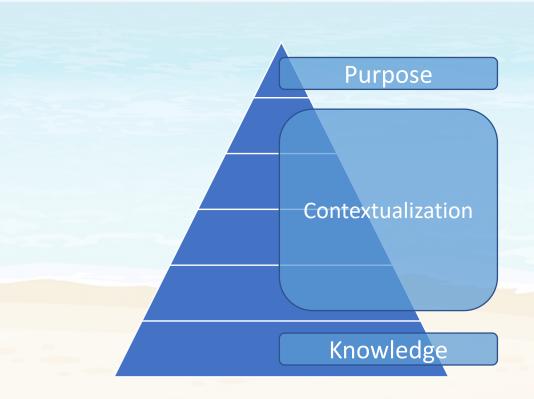


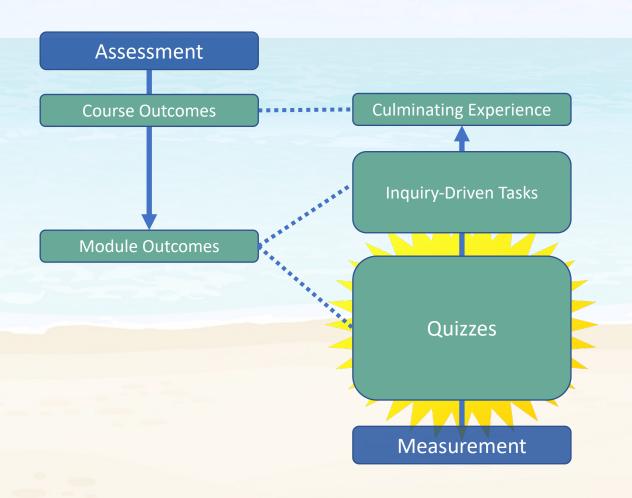






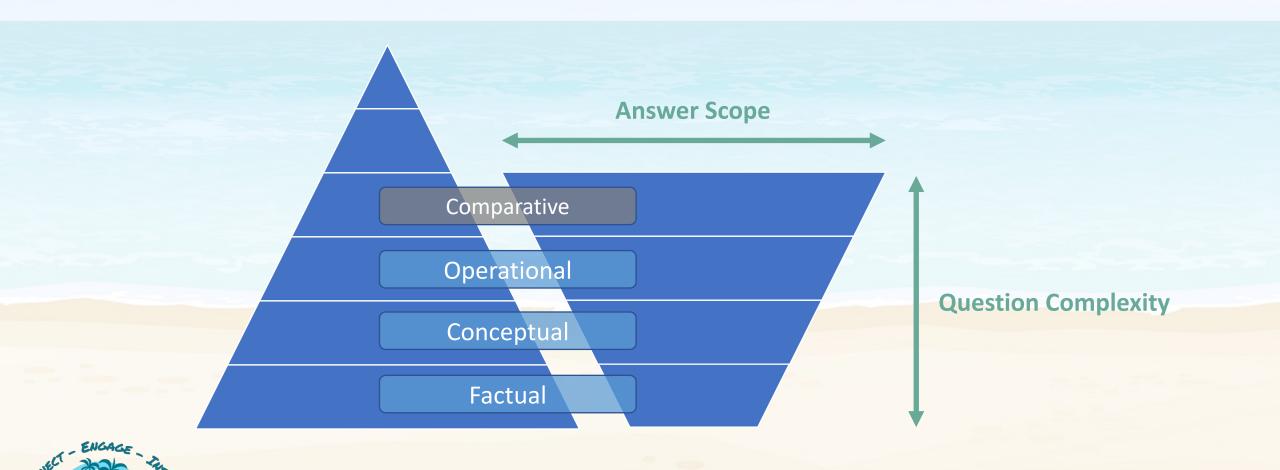
Assessing Outcomes



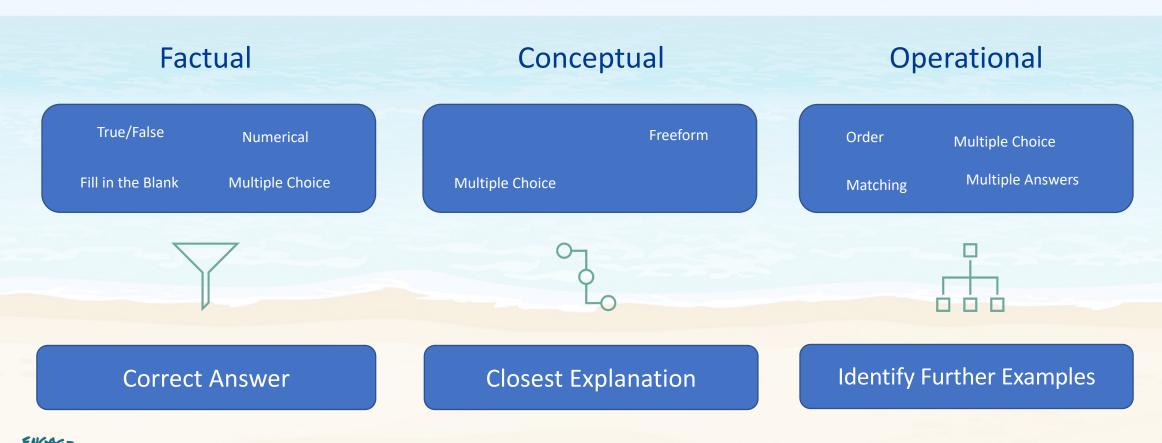




Introducing: The Quiz!



Question Format





"Time for a quick quiz!"



III. CANVAS EXAMPLE

Course Outcome: Compose contemporary music



Evaluate prevalent music stylistics

Analyze shared music stylistics

Apply contemporary music theory to existing works

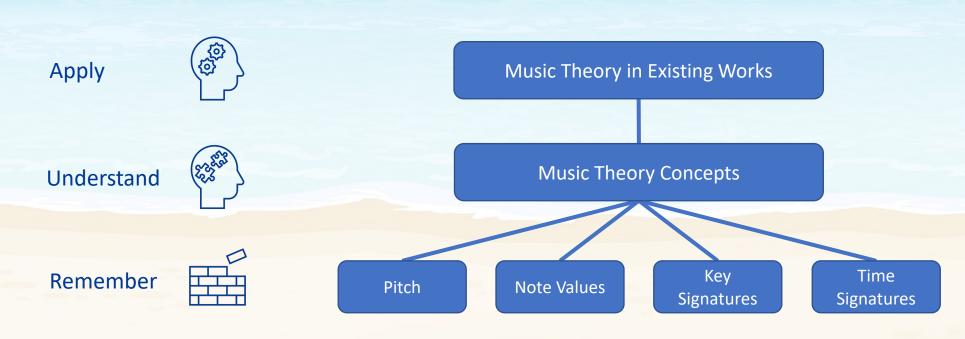
Understand contemporary music theory concepts

Remember contemporary music theory concepts



Canvas Example

Course Outcome: Compose contemporary music





"Let's take this to Canvas!"

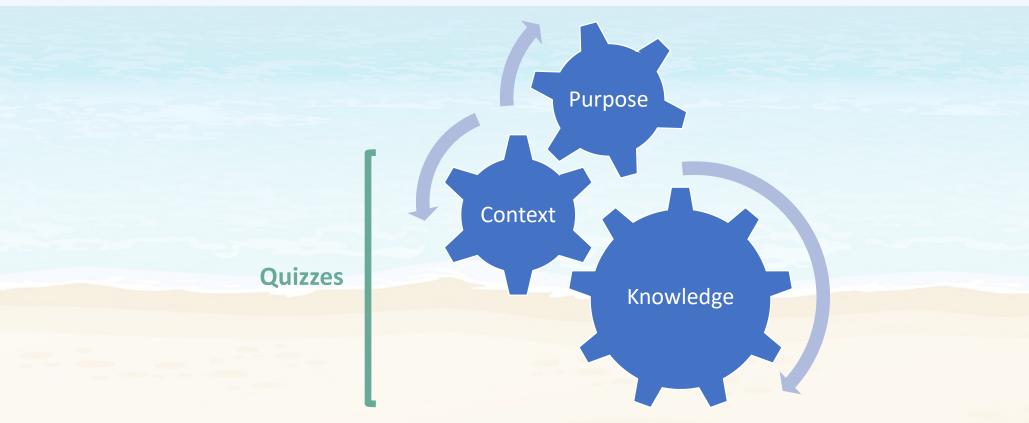


IV. QUESTION & ANSWER





V. CONCLUDING REMARKS





...More Questions? Great!

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